

Mobile Academy



Google Digital Academy



Welcome at Module 2



Google Digital Academy

2017 - Mobile Academy Program

Module 1 Mobile Wake Up

> October 10 October 11



Module 2 Speed & CRO Mobile Masterclass

> November 7 & 8 November 9 & 10

Module 3 Mobile: Build for the future

> December 5 December 6

The challenge





Relevant

What would it take to make things personal at scale?

Convenient

What would it take to make things friction-free?

Fast

What would it take to make things instant?



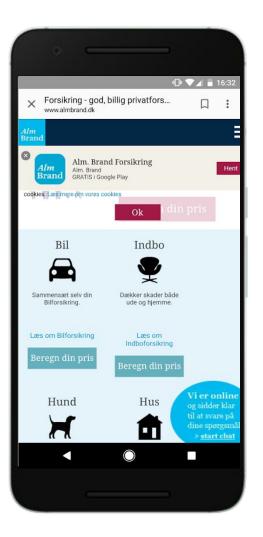
Is this truly what the customer wants?











								
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Being non-customer centric is the biggest threat to any business!





Is this truly what the customer wants?





Welcome to Module 2



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Mobile Masterclass





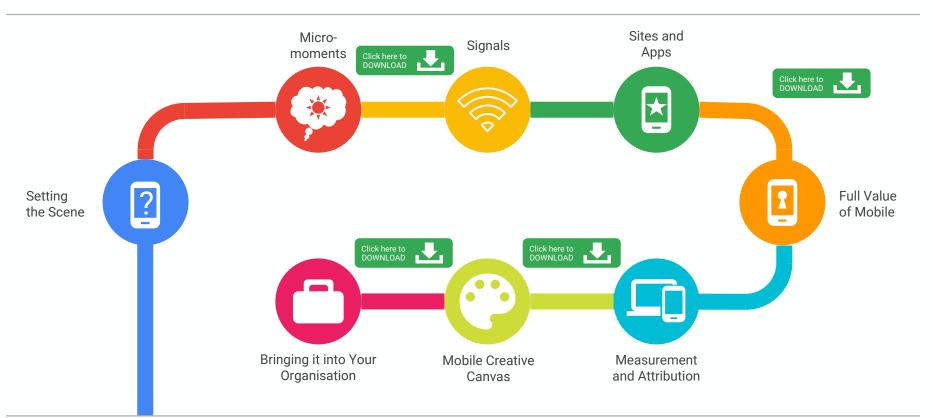
Expectations



"Guess who this is, you sorry sonofabitch?"



Masterclass Journey





The 5-Step Process







This is an **EXPERIENCE**, be present

BUILD, don't break

THINK BIG, be different

FAIL



Mobile Profile Activity



Your Mobile Profile

Before getting into the Mobile Masterclass, let's review where you are at today. Understanding your current mobile strategy will help us focus on solving the right problem, and also help us figure out what to improve for a better tomorrow.







AUDIENCE

Who are you targeting and what do you know about them?

(For example, working professionals in their 30s - 40s who are interested in health insurance but do not have time to get in-person consultation.)

GOALS

What are the top 3 goals you want to achieve with mobile?

(For example, lead generation, transactions, app downloads, increase in-store traffic, etc.)

CHALLENGES

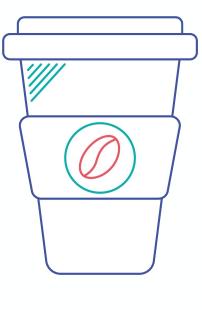
What are your top 3 challenges / barriers to implement new mobile strategy?

(For example, lack of in-house talent dedicated to mobile, lack of skill set, difficult to align with other teams, etc.)





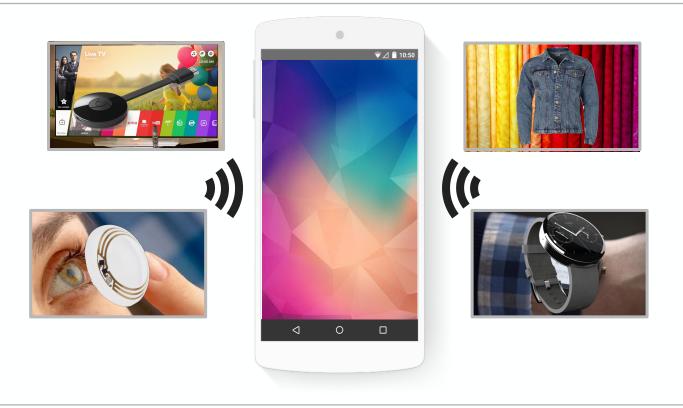




Break



Whet Doe Etted to Haveri & roady!





Micro-moments









At work, book Coachella tickets 11:36am



At lunch, play Scrabble while waiting in line 1:33pm



Buy new tote to take to Coachella 11:15am

On the bus, read articles

about Coachella

8:42am



Use maps to get directions to Creole food truck 1:13pm



Browse festival styles on YouTube **7:15pm**



At bus stop, listen to new music playlist 8:30am

Wake up and read news online

6:50am

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On bus, check email for sales this weekend 5:29pm



Use flashlight app to find dropped earring **11:09pm**



Our Biggest Opportunity is in the Smallest Moments...





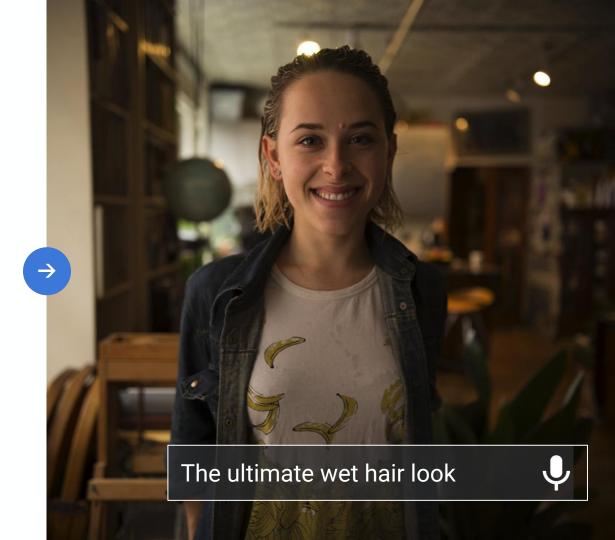
Case Studies



Meet Mabel

student of Field Biology, and maker of the most awesome crème brûlée...

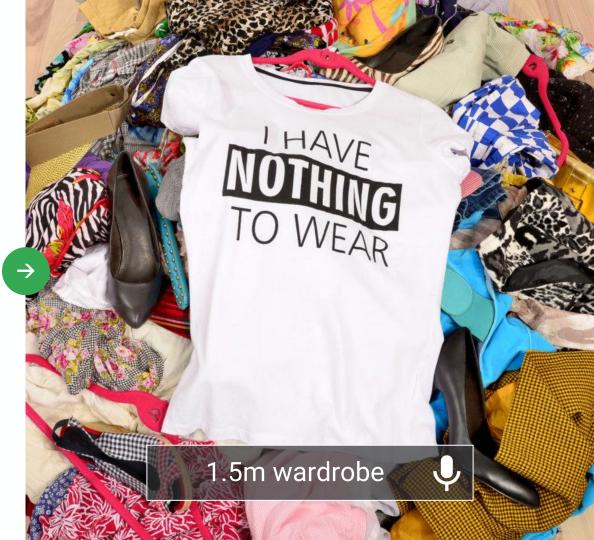
Getting ready for university in the morning, Mabel decides to try a new hairdo. She reaches for her phone to learn how to achieve the look.



Meet Emma

Digital trainer, mentor and reiki enthusiast ...

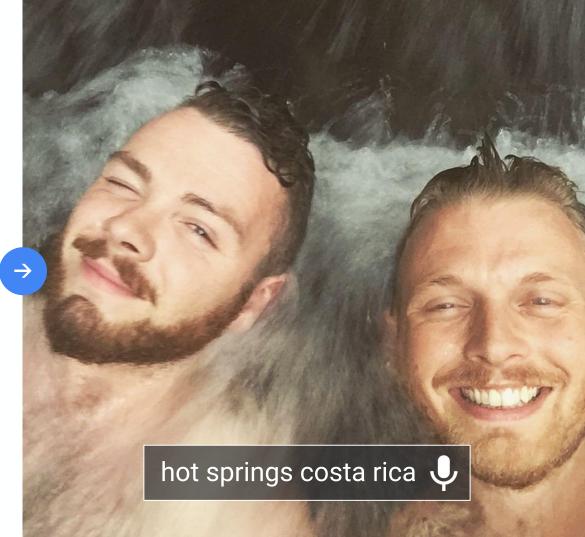
Following a successful shopping spree, Emma's clothing rail could not hold the weight of all of her clothes which swiftly ended up in a pile on the bedroom floor!



Meet Anthony

digital consultant, trainer, travel lover and puppy owner

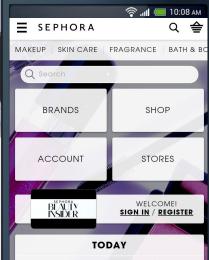
On a recent trip to Costa Rica, Anthony was looking for the ultimate, authentic hot springs experience.



WHICH-ONE-IS-THE-RIGHT-ONE MOMENTS

Sephora rethought their in-store and mobile experience for the empowered Customer.

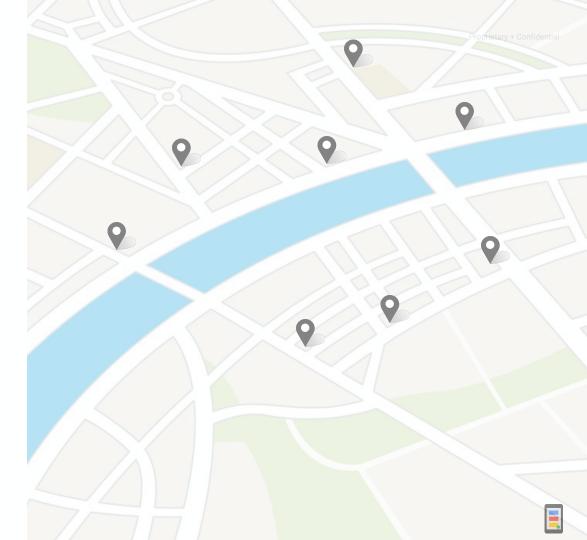
SEPHORA



Moments

- 7:05am Text Jim
- **7:45am** Check time
- 8:12am Read text from Jim
- 9:03am Send work email
- **1:23pm** Post vacation photos
- **3:29pm** Text Karen
- **9** 5:38pm Take picture of traffic
- **9** 5:40pm Post picture of traffic

figure Coogle Digital Academy



Micro-moments

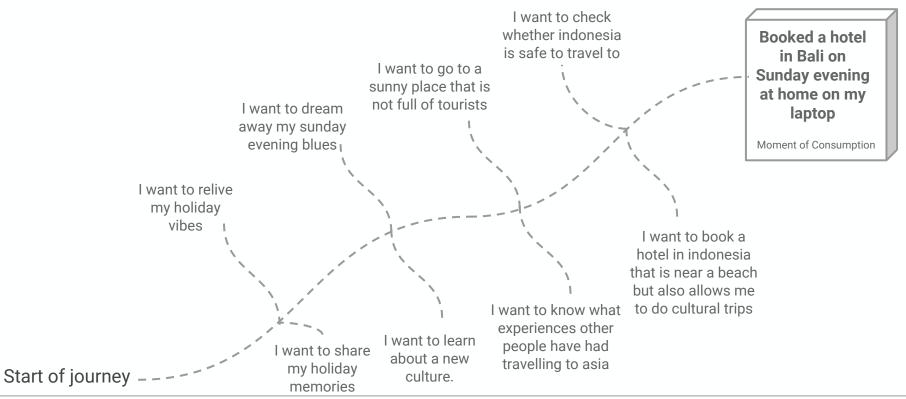
7:15am Find brunch place (Balthazar on my mind...)

- 7:53am Watch how-to fix-faucet video (Some good options on Pinterest)
- 8:59am Research vacation destinations (Lookup Puerto Plata that Jim was raving about)
- **10:07am Read about best running shoes** (Check out Saucony Triumph)
- 1:23pm Watch mountain biking videos
- 5:38pm Lookup mortgage rates



l-want-to-watch what-l'm-into moments	l-want-to-know moments	l-want-to-go moments	l-want-to-do moments	l-want-to-buy moments
53% of online video viewers watch online video to be inspired or entertained	65% of online Customers look up more information online now versus a few years ago	2X increase in "near me" search interest in the past year	91% of smartphone users turn to their phones for ideas while doing a task	82% of smartphone users consult their phones while in a store deciding what to buy
YouTube is the #1 platform 18-34 year-olds choose to explore their passions	66% of smartphone users turn to their phones to look up something they saw in a TV commercial	82% of smartphone users use a search engine when looking for a local business	100M+ hours of "how-to" content have been watched on YouTube so far this year	29% increase in mobile conversion rates in the past year

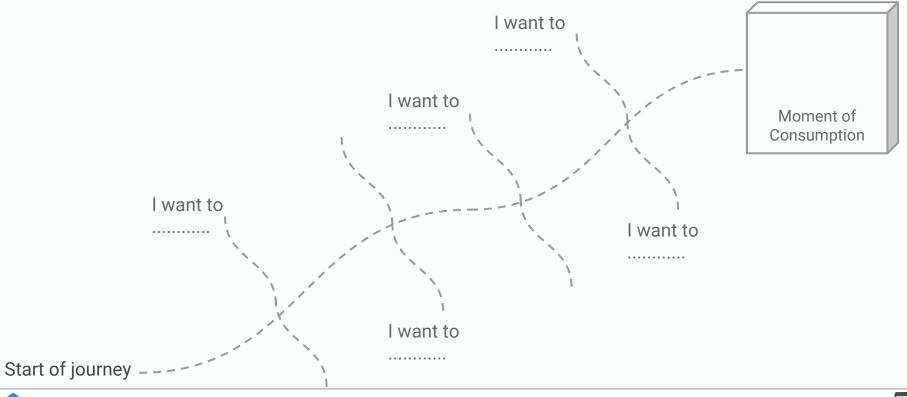
Micro-moments Map: Example



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Micro-moments Map: Activity



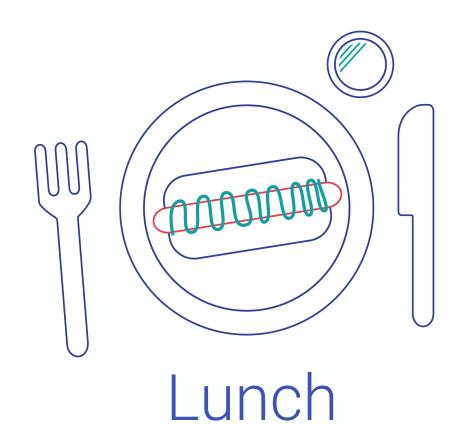
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Click here to DOWNLOAD

- Think of mobile as a gateway to the world instead of a smaller screen: does that change your mobile challenge?
- What micro-moments should you be claiming?
- Does that change how you think about your audience?





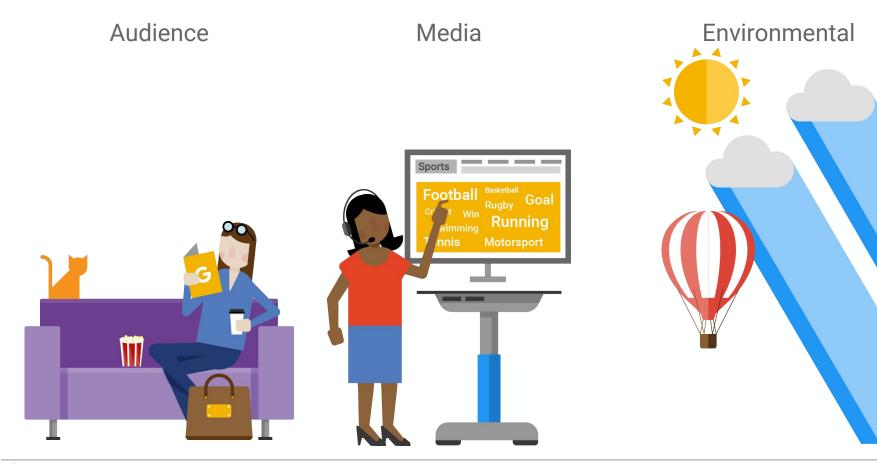


Welcome back 20



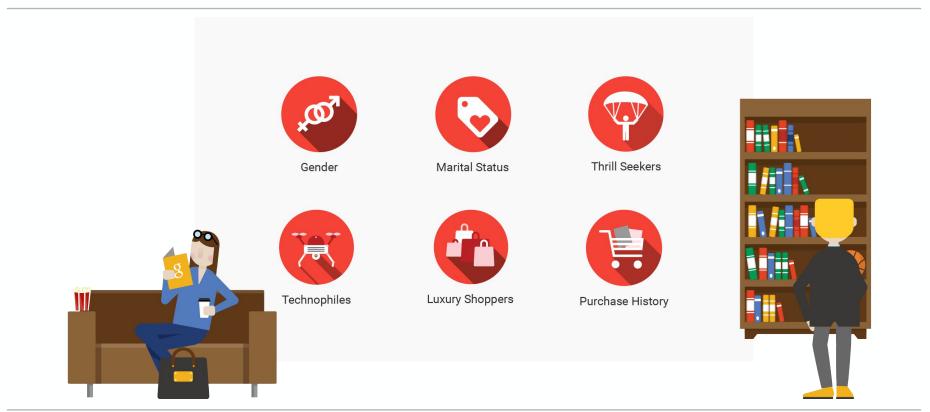






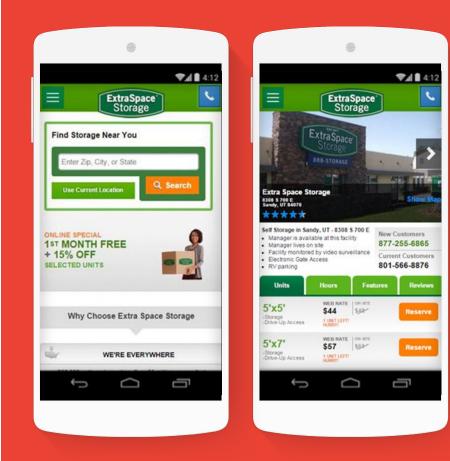


Audience





CASE STUDY Extra Space Storage





CASE STUDY Extra Space Storage

Provided customised experiences to people on the go

Better understood how to convert most valuable Customers

Created personality segments based on a range of data sources. For example, demographics, search, US census, Myers Briggs profile, location, previous visits, and more

24%

increase in total mobile conversions,

53%

increase in conversions from mobile phone calls,

33%

growth of paid search conversions from mobile

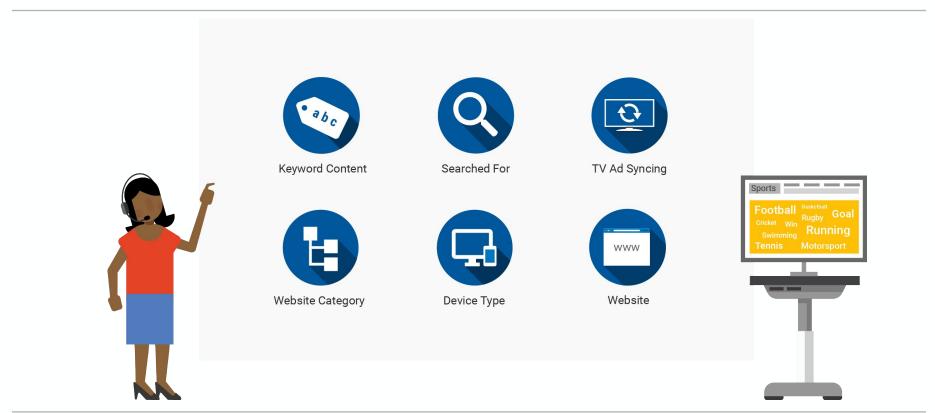
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Media







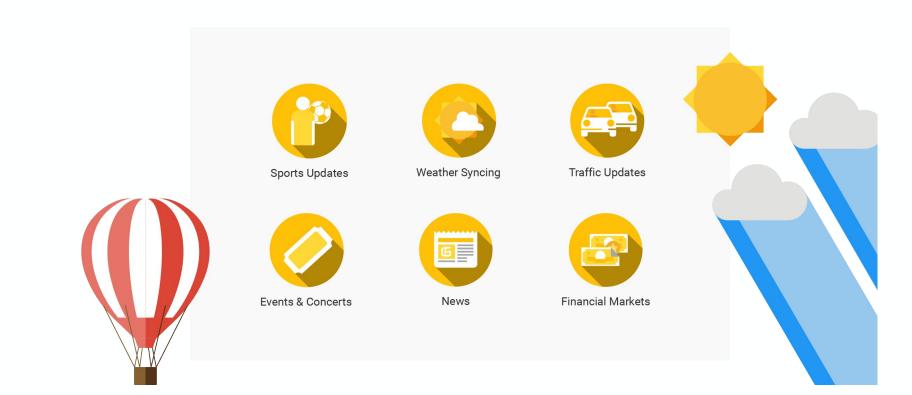
CASE STUDY Nike Phenomenal Shot







Environment





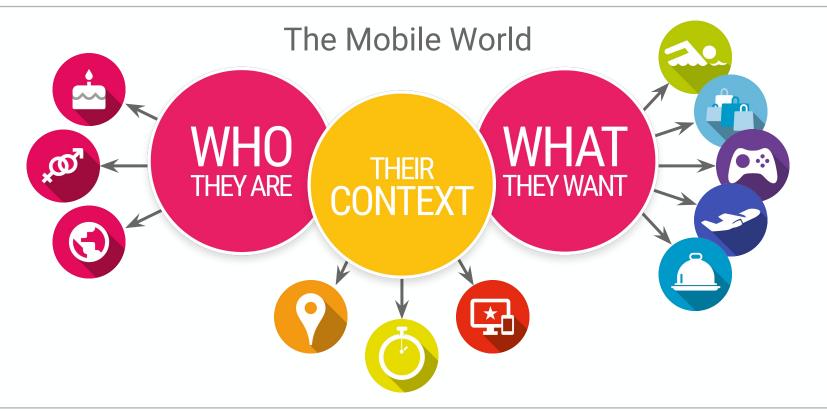
CASE STUDY Meat Pack



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What Do We Learn from Signals?





The Impact of Context

WHO THEY ARE





THEIR

CONTEXT





Home, Laptop, Thursday, 7pm



The Impact of Context



Smartphone, City centre, Saturday 7pm





The Impact of Context



Smartphone, City centre, weekday, 2pm





Collecting Data Signals

PHASE 1 (10 mins)

Get in pairs of two

Pick two or three micro-moments (so you cover all moments with your whole group)

Use the book of Audience Signals

Pick the signals that help you find your audience in your micro-moment (write them on the handout).

PHASE 2

(10 mins)

Go back to your table and pick up the cards you find there

Randomly pick a day, time, device, and a location

Add these to your micro-moment

- Does this change the message you would communicate?
- Does this change the call to action you would give?

Repeat this multiple times for each of your micro-moments



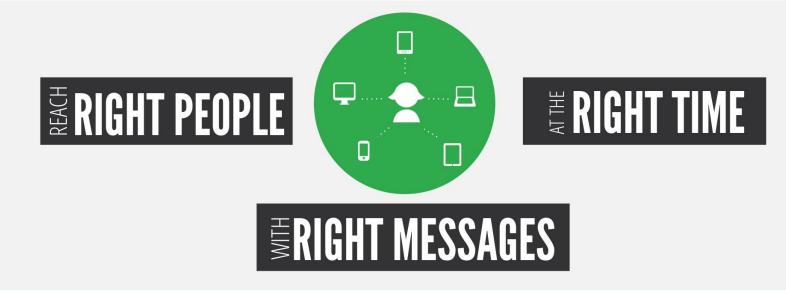
Collecting Audience Signals

Demographics	Website	Previous Campaign Activity	CRM
Google	Passion Points	Social	Other



The Impact of Context

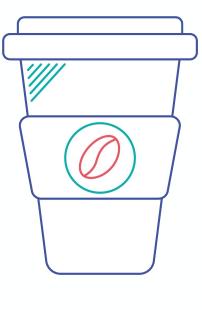
FIND THE MOMENTS THAT MATTER TO YOUR AUDIENCE











Break





mSites and Apps



Strategic Thinking – Mobile Users, Apps, and Sites

Time is not the same as value

Apps Continue to Dominate the Mobile Web

The decline of the mobile web

Mobile App Usage Increases In 2014, As Mobile Web Surfing Declines

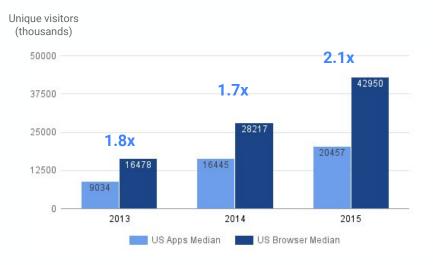
"The mobile war is over and the app has won."

venturebeat.com 2013/04/03



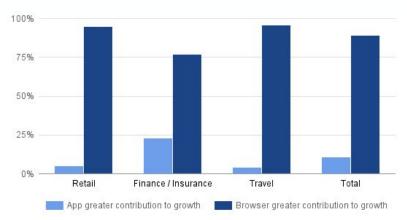
But

Apps versus mobile web: web winning?



90% of the companies in travel retail, and finance get over 50% of their visits from the mobile web





Mobile Sites - Intuitive, Lightweight, and Easy to Discover



Users are familiar with how Websites work



Limited device memory for installing



Mobile sites are easily discoverable



Why Native Apps?



Native apps are convenient



Mobile apps are always available

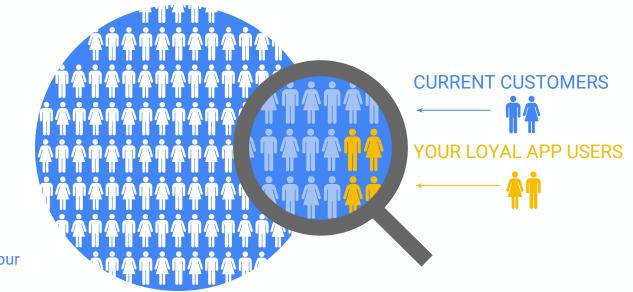


Apps are integrated natively with the Mobile Operating System (OS)



Potential Customers and Loyal Customers

Compare the size of audience engaging with each platform. Will you build for App, mSite, or both?







Strategic Thinking – Mobile Users, Apps, and Sites

First: Build a great site for the majority of users

1	Build a mobile site to meet needs of (esp. new) users. This should be priority #1
2	Focus on core capabilities including commerce and other key conversion events
3	Understand and optimise to user behaviour. Use the 25 mobile design principles

Next: Build an App for your power users

4	Identify unique, app-only capabilities that complement site functionality
5	Build an app that goes beyond commerce for loyal, repeat users who engage deeply
6	Promote your app to an audience that is ready to use it (this may not be 1st time users!)



So, Apps, Sites, or Both?

APPS FIRST

For example. Uber, Hotel Tonight

SITES FIRST

WHO: APP-CENTRIC MODELS

Intended for high frequency use (e.g. daily)

Delivers app-only capabilities

Entertainment, media, or gaming uses

WHO: MOST ORGANISATIONS

Fully optimised for mobile

Fully functional core capability like commerce

Built with your future Customer base in mind

SITES + APPS

WHO: ORGANISATIONS WHO HAVE NAILED THEIR SITE

...and want to expand onsite capabilities...

...with app-only capabilities (for example, offline)

Focused on the most loyal, engaged Customers



What is a Progressive Web App?

Fast-loading

One click away from accessing content

Smooth animations and navigations

Re-engages with push notifications

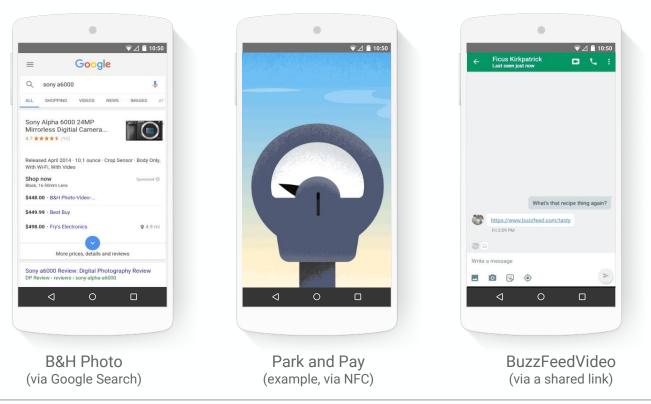
Good experience on flaky network connections

Consistent experience across browsers





Is it a Site or an App? Android Instant Apps...





The Web and App Face off

	2013	2014	2015	2016
	Web / Native	Web / Native	Web / Native	Web / Native
Deep Linking	YES / NO	YES / NO	YES / YES	YES / YES
Single click install and launch	YES / NO	YES / NO	YES / NO	YES / KINDA
Geo	YES / YES	YES / YES	YES / YES	YES / YES
Gyro	YES / YES	YES / YES	YES / YES	YES / YES
Offline	KINDA / YES	KINDA / YES	YES / YES	YES / YES
Camera	KINDA / YES	YES / YES	YES / YES	YES / YES
Push	NO / YES	NO / YES	YES / YES	YES / YES
Contacts	NO / YES	NO / YES	NO / YES	NO / YES
Auth	NO / YES	NO / YES	NO / YES	YES / YES
Payments	NO / YES	NO / YES	NO / YES	YES / YES



So When Are Your Assets Doing a Good Job?

The right answer in the right micro-moment the right speed

Delivered at

Loading...



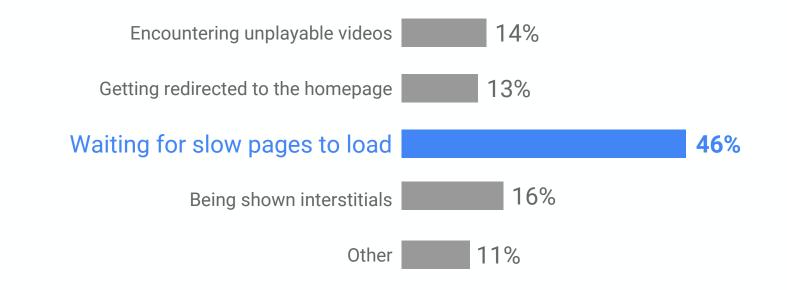




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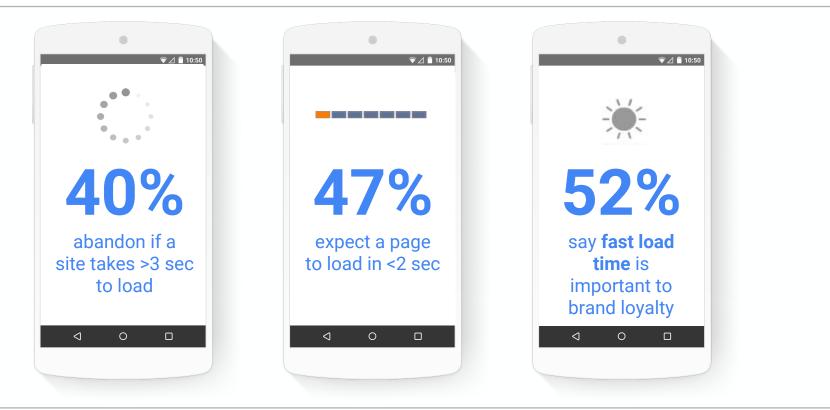
Site Speed Matters...

"What do you dislike the most when browsing the web on your mobile device?"





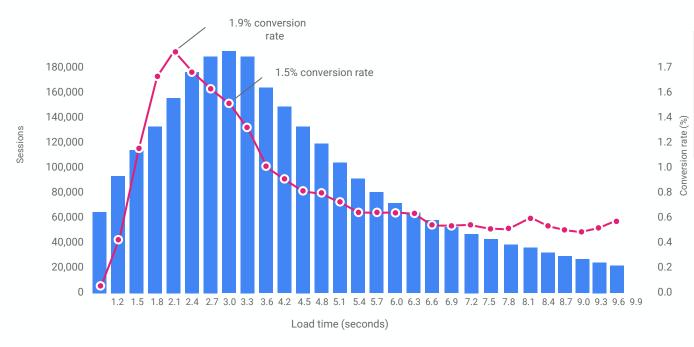
...Because Fast is Better than Slow





A Little Speed Makes a Big Difference

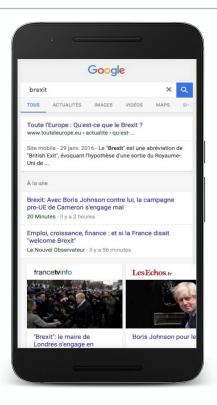
Mobile pages that load 1s faster see up to 27% increase in CvR



Note: Some of the pages that were faster than 2.4 seconds experienced a lower conversion rate. While we don't know for sure, the most common reason is because a lot of the faster pages are 404/error pages.



AMP: Accelerated Mobile Pages





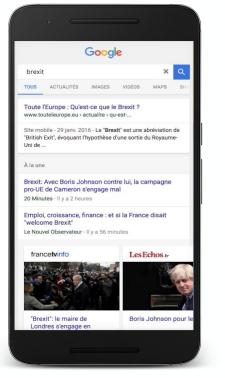
median load time

4x10xfasterless data





AMP: Accelerated Mobile Pages



Scripts & Size all resources statically Resources Prioritize resource loading JavaScript Design & CSS Animations

Allow only asynchronous scripts

- Don't let extension mechanisms block rendering
- Keep all third-party JavaScript out of the critical path
- All CSS must be inline and size-bound
- Font triggering must be efficient
- Minimize style recalculations
- Only run GPU-accelerated animations



Test Stage 1: Run the Micro-moment Test

- Ask for the URL of the site of the group next to you
- Study their micro-moments
- Each person picks one micro-moment
- Visit their site
- Try to find what the Customer would be looking for
- You have only 2 minutes time for this
- Does the site give a good answer?
- What could the site do better?
- Write down your feedback



Test Stage 2: Run the Site Speed Test

• Type the URL of your site in the speed test below



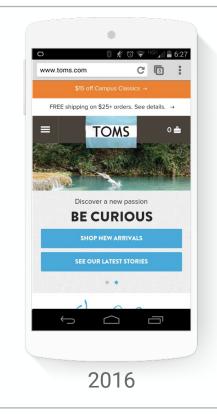
- Discuss results with your group
- What would you change if this was your site?
- Include notes from the micro-moment test in your advice



Design a Better Mobile Experience





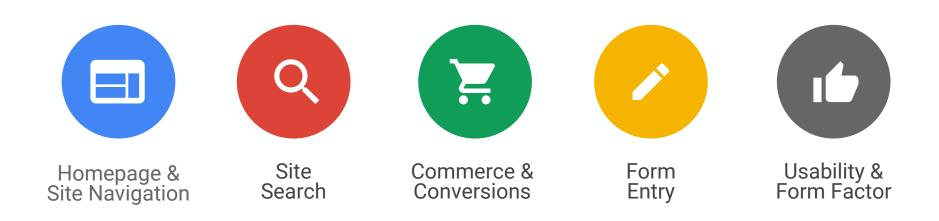




Focus on the User and All Else will Follow











Calls-to-action are front and center

Menus are short and sweet

It is easy to get back to the homepage

Promotions don't steal the show

۲				
LIDEN EXTRA 10% OFF executions oppin EXTRA 10% OFF executions oppin SALE & CLEARANCE SALE & CLEARANCE SALE 20-60% BIOP NOW				
SAVINGS PASS }	ESTÉE LAUDER FREE 7-PC. GIFT : 1			
Shop by Category	-			
Women	>			
Shoes	>			
Men	>			
Jewelry & Watches	>			
Stores	+			
Mv Account	> 			





Site search is visible (top of the page)

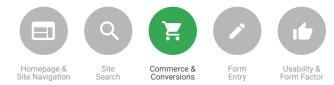
Site search results are relevant (autocomplete)

Filters are there to improve search results

Guides users to better search results

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★macys q ≡	1 10:50 0 🔁
Search or enter web ID	go
Kids' Shoes	+
848 items	
cancel Filter by	apply
clear all	
Special Offers	
Select Special Offers	>
Size Range	i
Select Size Range	>
Little Kids (Sizes 11-3)	×
Shoe Type	
Select Shoe Type	>





Users can explore before committing

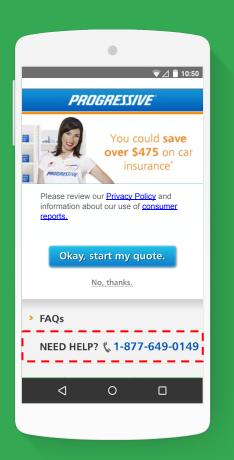
Users can purchase as guests

Existing information is used (for example, 3rd party payments)

Click-to-call is present for complex tasks

It is easy to finish converting on any other device





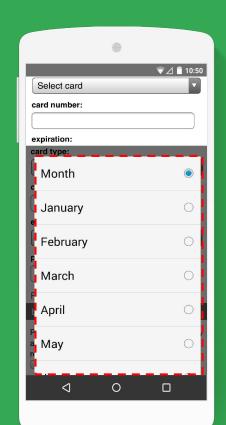


Info entry is streamlined

It uses toggles/dropdowns to simplify input

Visual calendars are used for date selection It minimises errors with labeling and real-time validation

Form design is efficient (auto-fill, progress bar)







Entire site is optimised for mobile

Don't need to pinch + zoom (especially CTAs)

Product images are expendable (and high quality close-ups are available)

Shoppers are told which screen orientation works best (and site works in all orientations)

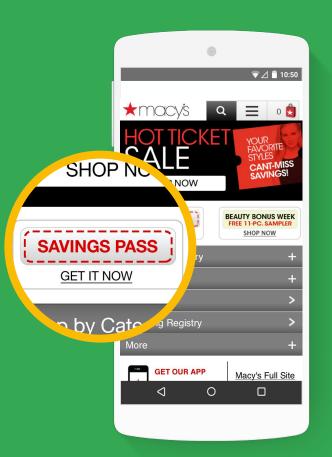
Users aren't brought to new browser windows (calls-to-action stay in same window)

Site avoids "full site" labeling (uses "desktop" instead)

Site is clear about why it needs user's location (and what it intends to do with it)

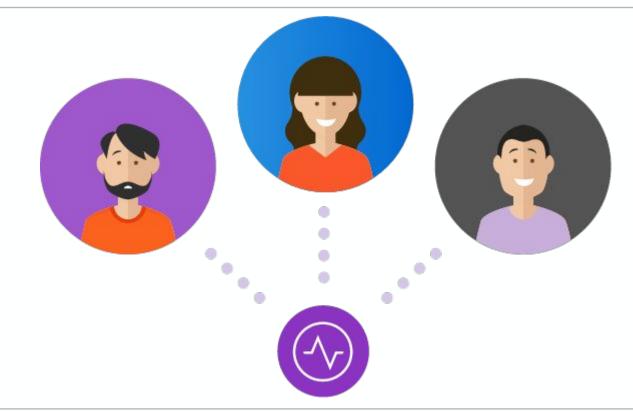


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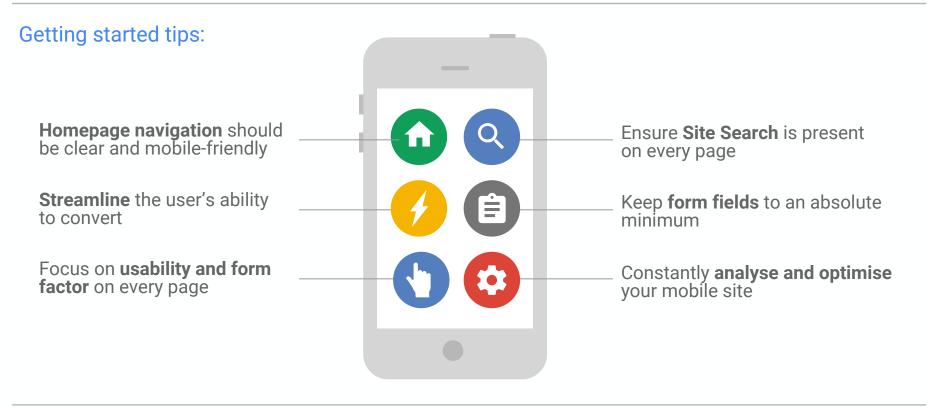


Focus on User Experience to Ensure Success





Focus on User Experience to Ensure Success





Redesign Your Site or App

Split your group in two sub-groups

Each group picks a micro-moment, on which your site/app is **NOT** providing a good answer

Use the feedback from both the micro-moment and the speed test

Brainstorm on how you can provide a better answer

Use the checklist with 25 design principles to assess your site and idea

If you build an app:

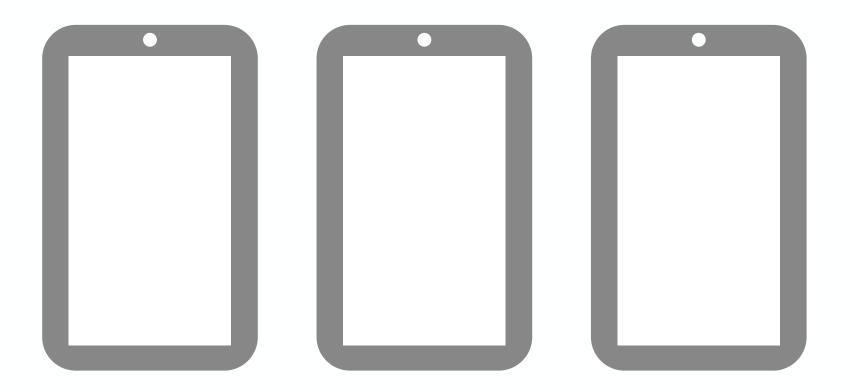
- Why use an app?
- What makes it different from the site?

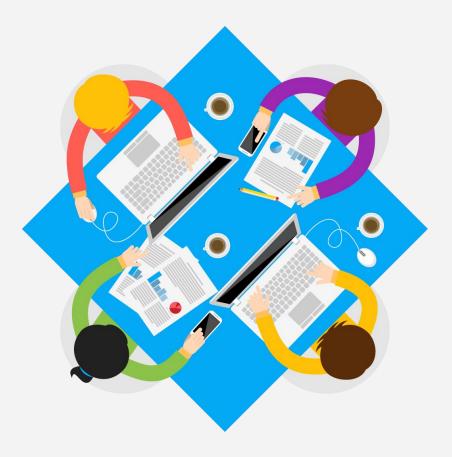
Design a few pages of a revised mobile experience

Draw them on the worksheet









Click here to DOWNLOAD

- Are you using signals to find people in micro-moments?
- Should you adapt campaigns for time/day/device/location?
- Do your assets give an answer in all micro-moments?
- Is your site fast enough?
- Are you addressing the 25 principles for mobile design?

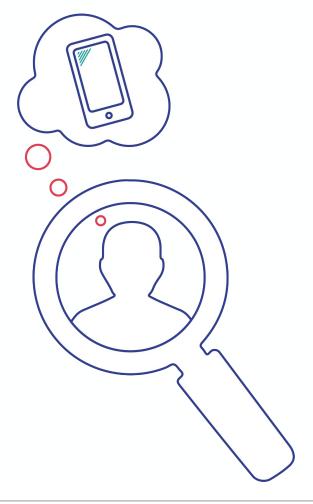


Homework for tomorrow!

Find a 'normal' person (that is someone who is not in marketing)

Ask that person:

- What is your favorite app? Why? What app(s) have you deleted? Why? Report your findings to us tomorrow! •
- •







See you tomorrow!

Walk in at 9AM - Start masterclass at 9.30AM

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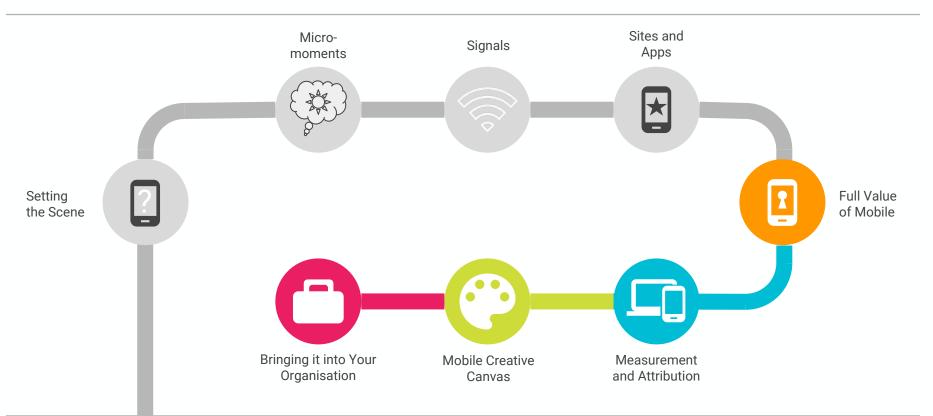


Welcome back!



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Masterclass Journey





The Full Value of Mobile

It's a Different Device With a Strong USP



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Disadvantages and Advantages of Mobile Phones

Find User Locations User Makes Calls Suitable for Apps Very Personal Plenty of Other

Utilities

Advantages

Disadvantages Slow typing Smaller Screen Size







Mobile is the New Normal

Mobile? Yeah, we tried it. Doesn't convert. Seriously, mobile drives no value for us. Conversion Rates are terrible, especially compared to desktop!



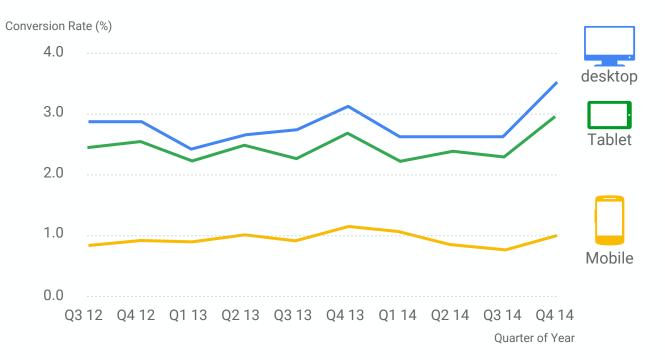
Ben, random CMO





Common CMO Issue – Poor Mobile Conversion Rates

The desktop Conversion Rate is Almost 3x the Mobile Conversion Rate

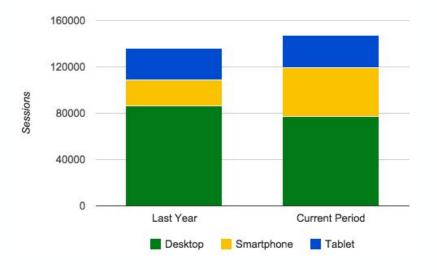






Mobile Drives Growth

Visits per Device Category

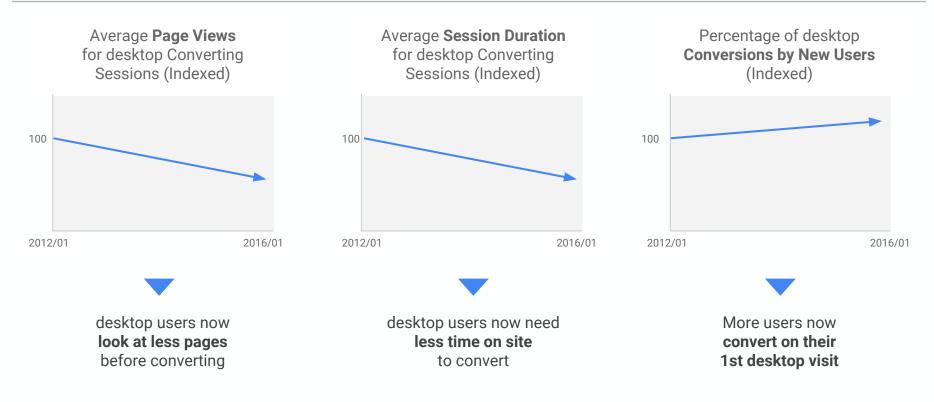


Conversions per Device Category

Device	Last Year	Current Period	Change (%)
desktop	4420	4,170	-6%
Smartphone	280	450	+61%
Tablet	1000	1,050	+5%



What Do You See?





An Example of a Customer Journey



1. Opened G-Star e-mail on my smartphone 2. Visited G-Star website on my laptop 3. Found a local store that has the G-Star blazer I like through the store locator 4. Bought the blazer in the local store two weeks later



Most Databases





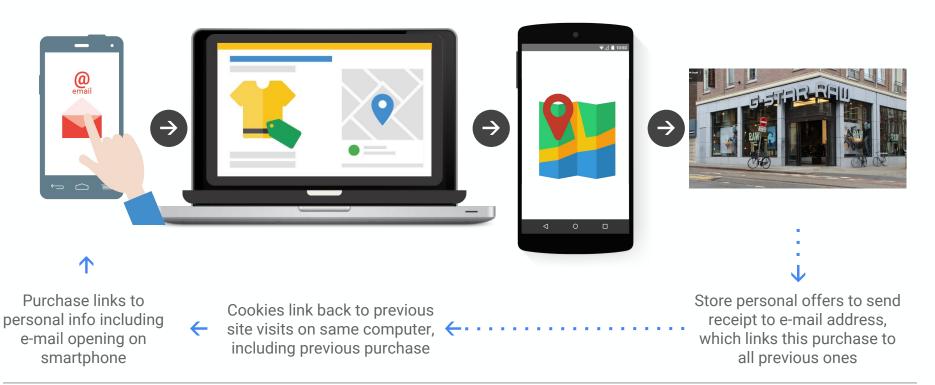
Joris Merks-Benjaminsen, a loyal customer, opened the mail on his smartphone but did not visit the site and didn't buy anything. Someone visited the site on a laptop, looked at the new collection, and used the store locator, but didn't buy anything.



Someone visited the offline shop in the PC Hooftstraat in Amsterdam and bought a blazer.



Integration of CRM and Real-time Data





Ideal Customer-centric Database



Joris Merks-Benjaminsen, who is a loyal customer, **opened the mail on his smartphone**, then **visited the Website** two days later **on his laptop**, looked at a new collection, **used the store locator** and ended up buying a blazer in the PC Hooftstraat in Amsterdam, two weeks later.





Example of Front-end Integration







Example of Back-end Integration

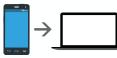


E-mail interactions stored in the CRM Database Single view of cross-screen journey

Site visits stored in Analytics Database



Fixing the Gaps – Activity





What service can you offer to provide a seamless transition from the mobile micro-moment towards a desktop purchase?

Example: Send your shopping basket to your e-mail

What service can you offer to provide a seamless transition from the mobile micro-moment towards an offline store purchase?

Example: Do you want your receipt in your e-mail?



What service can you offer to provide a seamless transition from the mobile micro-moment towards your other purchase channel(s)?

Example: Call Centre, Events, etc.





Back-end

What connections can you create in your data to see one journey between **mobile** and **desktop**? What connections can you create in your data to see one journey between **mobile** and the **offline store**? What connections can you create in your data to see one journey between **mobile** and **your other purchase channels**?





Fixing the Gaps – Activity

Look at your Micro-moments

- 1. For each moment, **imagine that the Customer uses a smartphone first and buys in another channel**
 - Buys on desktop (left column of worksheet)
 - Buys in an offline store (middle column of worksheet)
 - Buys in another sales channel important to you (right column of worksheet)

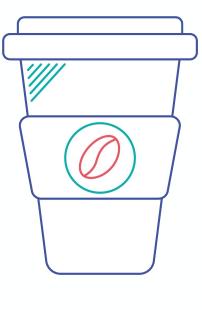
2. Describe your front-end integrations

- 3. Describe your back-end integrations
- Discuss what you can do to make the transition from mobile to the other channel easier for the Customer?
- Write solutions on your worksheet

- Discuss what data sources you can integrate to get a better view of what happened between channels/devices
- Write solutions on your worksheet







Break



Measurement



MEET STACEY

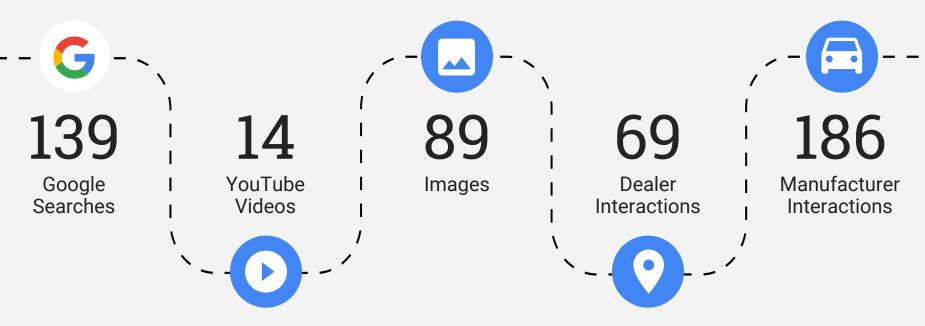
Stacy's Journey



Google Search for "minivan with side camera" Google search for "Brand A"

Google Search for "best Brand A deals" Stacy's Journey

71% Occurred on Mobile

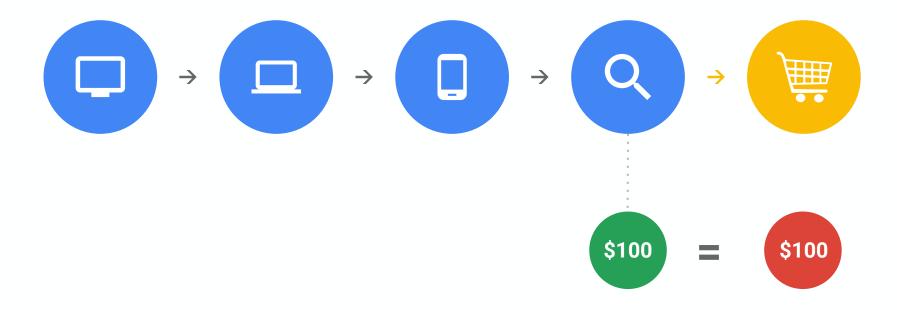


*Touchpoints = searches, website visits, video views, clicks. Source: Luth Research ZQ Intelligence[™] - Luth analyzed the digital activity of its opt-in panel participants.

Mobile broke measurement

What is Attribution Modelling?

Most tools, by default, give credit to the **last touchpoint** of a journey.







Goals		~					
Filter By S 2017/18	eason Fil	ter By Club anchester United	~	Filter By Nationality All Nationalites	Filter By Position All Positions	Reset Filters	
Rank	Player		Club		Natio	onality	stat ↓ =
1.	Romelu Lukaku		٢	Manchester United		Belgium	7
2.	Anthony Martial		٢	Manchester United		France	4
3.	Marouane Fellaini		٢	Manchester United		Belgium	3
3.	Marcus Rashford		٢	Manchester United	+	England	3
5.	Paul Pogba		٢	Manchester United		France	2
6.	Eric Bailly		٢	Manchester United		Cote D'Ivoire	1
6.	Juan Mata		0	Manchester United	6	Spain	1
6.	Henrikh Mkhitaryan		0	Manchester United	-	Armenia	1
6.	Antonio Valencia		٢	Manchester United	- ŏ-	Ecuador	1



MANCHESTER UNITED'S POGBA PROBLEM

Man Utd 2017/18	With Pogba	Without
Chances per game	14.8	7.0
Big chances per game	3.0	1.6
Goals per game	3.0	1.6

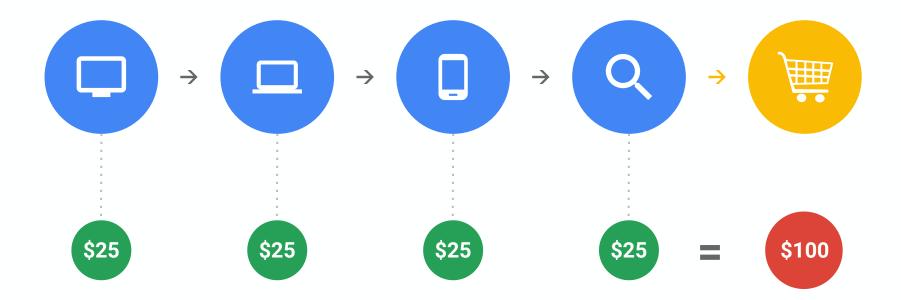






What is Attribution Modelling?

Distribute credit to **multiple touch-points** along the path to purchase.

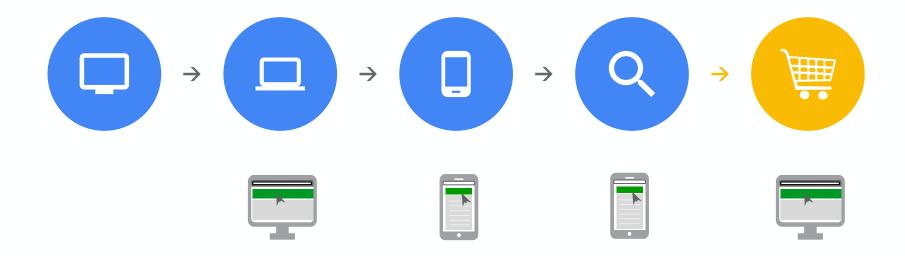






Does Your Model Work Across Devices?

Most tools can not track Customer journeys across devices.

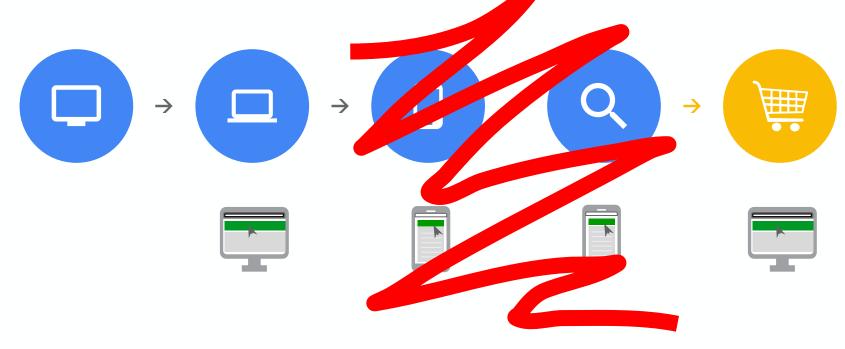






Does Your Model Work Across Devices?

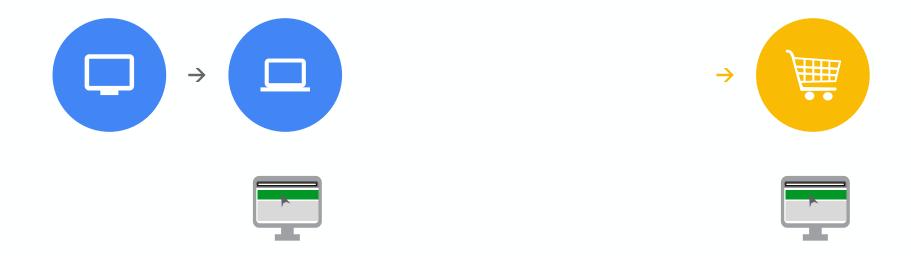
Most tools can not track Customer journeys across devices.





Does Your Model Work Across Devices?

Most tools can not track Customer journeys across devices.







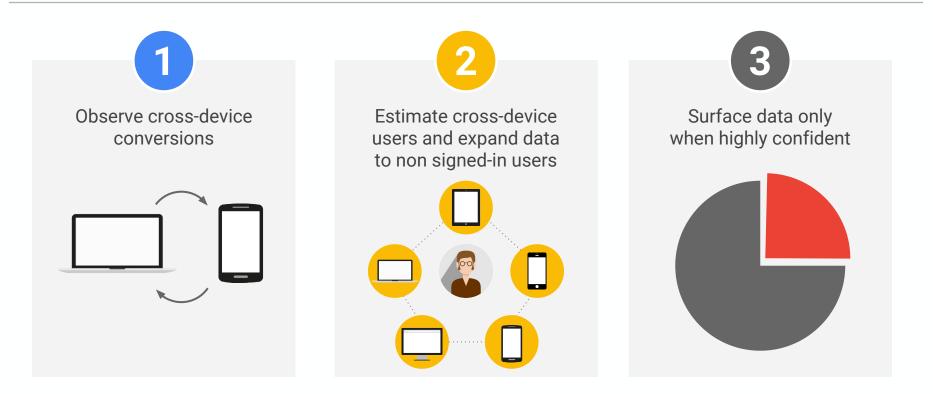
How Google Measures Cross-device Behaviour

1BN + monthly active users each





How Google Measures Cross-device Behaviour







What is a Cross-device Conversion?



Customer researches holidays on mobile, and clicks an ad, but does not purchase

> [User Signed into to Google Services on Mobile]

Customer visits site directly on his laptop to purchase last minute holiday

HOLIDAYS

BOOK NOW

[User Signed into to Google Services on Mobile]



How Do We Report Cross-device Conversions? All campaigns ıЬ ? Return to previous AdWords ∋ verview Overview)pportunities 首 PLANNING I SHARED LIBRARY F. MEASUREMENT BULK ACTIONS SETUP Keyword Planner Audience manager All bulk actions Billing & payments Conversions ampaigns Ad Preview and Diagnosis Portfolio bid strategies **Google Analytics** Business data Rules d groups Negative keyword lists Search attribution Scripts Account access Product groups 50K Shared budgets Uploads Linked accounts Placement exclusion lists Preferences ds & extensions 2 25K anding pages





How Do We Report Cross-device Conversions?

\leftarrow Attribution						• • •	Ý 🔵	
Attribution Overview ▼ Conversions Top Conversions	Devices Conversion Action ? History Window ? Default ~ 30 Days \$					🛱 Oct 9, 2017 - Nov 8, 2017 👻		
Assisted Conversions Cross-Device Activity Devices 	 3,795 of 3,795 total Conversions with Cross-Device Activity (100.00%) Based on Clicks Based on Impressions Show Chart View 							
Assisting Devices Device Paths Paths Click Analysis	Conversions with Cross-Device Activity 3,795 % of Total: 100.00% (3,795)	Conversions 27,243 % of Total: 100.00	13.93%			ions with Cross-Device Activity 00.00% (13.93%)		
Attribution Modeling Geo Experiments	Ad Interaction Device	Conversion Device						
View geo experiments reports.			Mobile	Tablet		Desktop		
	Mobile Tablet		286		420 221		1,214 58	
	Desktop Only conversions which involved multiple devices are counted in this table.		773		19		1,059	



How Do We Report Cross-device Conversions?

← Attribution								u 🔧 🛛 🧿 📢 🥘		
Attribution Overview ► Conversions ▼ Cross-Device Activity Devices Assisting Devices Device Paths		History Window 2 30 Days total Assisted Conversions (100 Based on Impressions	.00%) 🔽					🛅 Oct 9, 2017 - Nov 8, 2017 -		
Paths Mobile Assist Ratio 0.80 12,614 Click-Assisted / 15,804 Last-Click Geo Experiments				Tablet Assist Ratio 0.39 1,107 Click-Assisted / 2,857 Last-Click				Desktop Assist Ratio 0.54 4,642 Click-Assisted / 8,582 Last-Click		
View geo experiments reports.	Overall 1 Device Mobile Tablet Desktop To provide a full vie are counted in this to the set	Last Click Conversions 15,804 2,857 8,582 w of device performance across table (even if the conversion happenelse)	Last Click Conversion		Click-Assisted Conversions 12,614 1,107 4,642 devices	Click-Assisted Conve	rsion Value	Click-Assisted Conversions / Last Click Conversions 0.80 0.39 0.54 Rows per page 10 ♀ 1 - 1 of 1 < >		

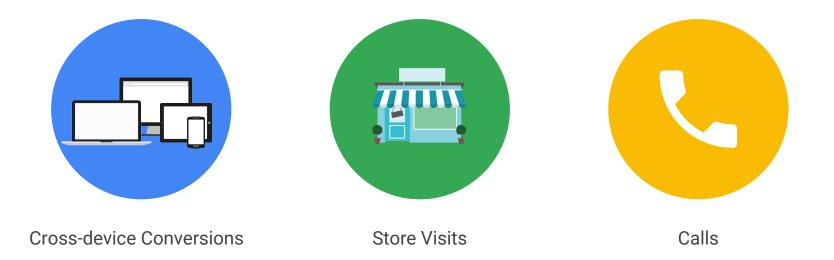


How Do We Report Cross-device Conversions?

← Attribution									
Attribution Overview	Device Paths								
▼ Conversions	Conversion Action Image: Action A								
Top Conversions Assisted Conversions	3,795 of 3,795 total Conversions with Cross-Device Activity (100.00%)								
▼ Cross-Device Activity	Based on Clicks Based on Impressions								
Devices	Devices Show Chart View 📚								
Assisting Devices									
Device Paths	Device Path	↓ Conversions with Cross-Device Activity							
► Paths	1 Desktop > Desktop	690							
 Click Analysis 	2 Mobile > Desktop	397							
Attribution Modeling	3 Mobile > Desktop > Mobile	278							
Geo Experiments	4 Desktop > Mobile > Desktop	224							
/iew geo experiments reports.	5 Tablet > Tablet	183							
	6 Mobile > Desktop > Mobile > Desktop	175							
	7 Mobile > Mobile	160							
	8 Desktop > Mobile	145							
	9 Mobile > Tablet	118							
	10 Mobile > Desktop > Desktop	110							



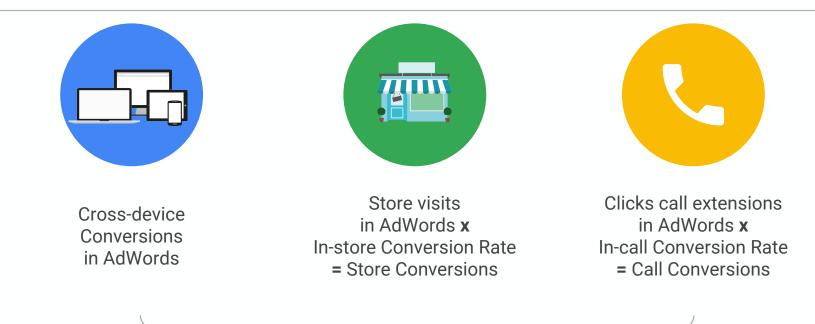
This is What We Can Help You Track...







...So You Can Assess Conversions



Using these data points to set mobile bids, will enable you to unleash the full value of mobile!



Have You Assigned Value to All KPI's?







3/4

VS

Mainstream

1/3

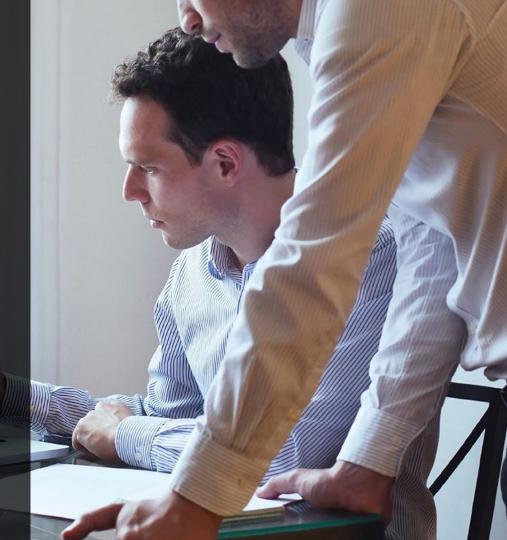


Focus on customer value Treat segments differently Prioritize experiments

FOCUS ON CUSTOMER VALUE Value customers, don't just count them

Marketers who tie performance to business objectives

more likely to hit their goals



CHALLENGE: How can mobile micro-moments impact business results

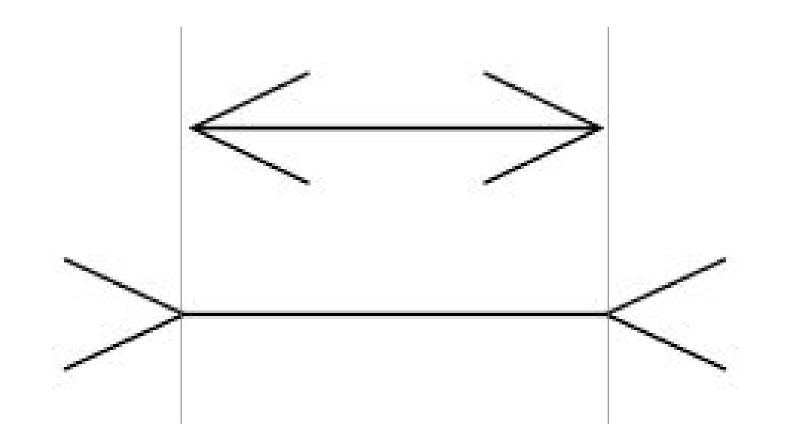
266%

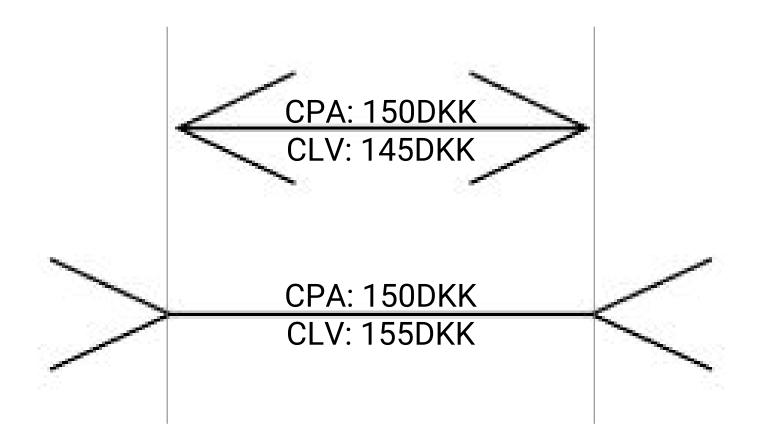
Increase in non-brand mobile bookings (different value than "normal"!)

Leading Marketers are

as likely to use a consumer-centric metric, like CLV, to measure success

Source: Bain Marketing Survey 2016





9X

gap between customer lifetime value and CPA



Zmarta är en ny finansiell tjänst där du jämför lån och försäkringar för att hitta de bästa alternativen.

Zmarta låter flera olika långivare och försäkringsbolag tävla om att ge dig det bästa erbjudandet, så att du kan välja det som passar dina behov båst. Det är lika enkelt som det är kostnadsfritt.

SE FILMEN OM ZMARTA

Låna upp till 500 000 kr Räntor från 3,25 %* 17 års erfarenhet 1 miljon nöjda kunder Över 20 långivare 1 kreditupplysning (UC)

"Before the implementation, we used to discuss how much our advertising with Google should cost. Now we are discussing how much we earn."

- Mattias Hallgrim, CMO, Zmarta Group

"... Revenue has increased by 111%, while return on investment has grown by an impressive 59%..."

What:

- Develop accurate understanding of marketing efforts' impact on bottom line
- Refine optimisation techniques to attain comp. adv

How:

- Used Google UA measurement protocol
- Moved beyond single device attribution
- Shifted from CPA to profit-driven optimisation
- Multiple signals to understand mobile impact





Do you know the value of your customer segments, and are you using that information to inform and attribute your marketing strategy and tactics?

TREAT SEGMENTS DIFFERENTLY Don't market to the average

The problem with an AW campaign?



Clicked product <> Product profit

Source: Searchengineland

Organizations that leverage customer behavioral insights outperform peers by

and

in sales growth

in gross margin

Source: Behavioral economics. Gallup, gallup.com

Leading marketers are

more likely to increase investments in capabilities like machine learning to predict customer needs

Source: Google/Econsultancy, Marketing and Measurement Survey, 2017

WHICH CAMPAIGNS ARE DRIVING THE MOST PAID G SUITE USERS?

G Suite

X

▦

Dest work, all

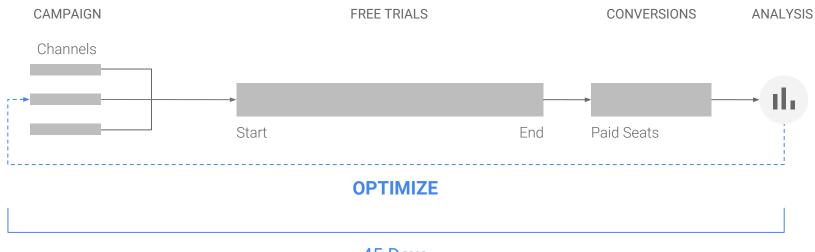
one suite.

-

Customer Acquisition for G Suite



Traditional marketing model requires 45+ days to optimize

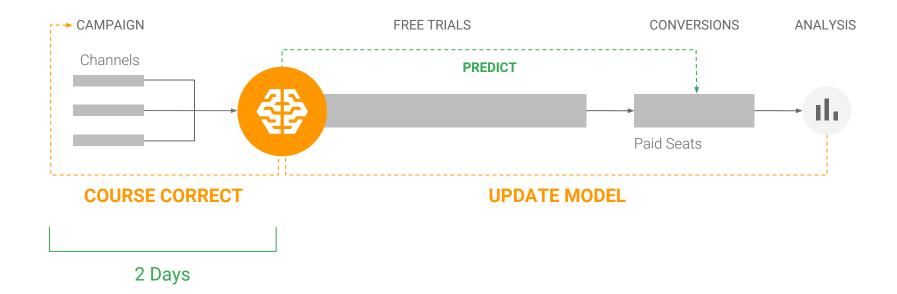


45 Days

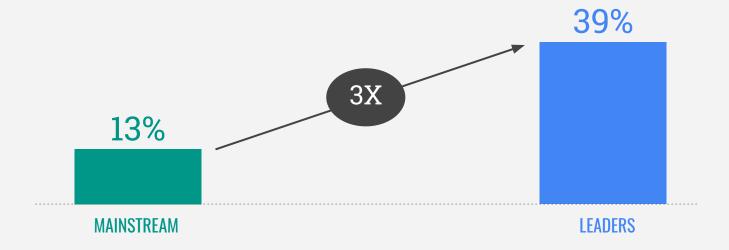
Customer Acquisition for G Suite



2-day marketing optimization model



"There will always be gaps in the data connecting people, channels and devices"



Leaders are 3x as likely to **strongly agree** that there will always be gaps in the data connecting people, channels and devices.

Q

What new customer insights could we unlock by combining our customer data?

PRIORITIZE EXPERIMENTS Take leaps, not steps

99% chance that you are in 10 a/b tests....

11 100 (30)

more than 20.000 a/b tests per year

Let's test you!

Which option had the highest performance?

Example 1: Orange or Blue buttons?

Google

▼ / 🛑 10:50 ExtraSpace Storage **ExtraSpace** 7,8% more conversions WEB RATE | UN ATT 5'x7' \$49 \$50 Reserve -Storage -Drive-Uo Access FIRST MONTH FREE WEB RATE | DR. MTE 5'x10' \$58 552 Reserve -Storage -Drive-Up Access FIRST MONTH FREE WEB RATE | ON HTE 10'x5' \$58 352 Reserve -Storage \triangleleft 0

▼ / 🛑 10:50 ExtraSpace Storage ExtraSpace Extra Space Storage 8308 \$ 700 E Sandy, UT \$4070 Self Storage in Sandy, UT - 8308 S 700 E New Customers · Manager is available at this facility 855-500-3640 · Manaper lives on site · Facility monitored by video surveillance **Current Customers** · Electronic Gate Access 801-566-8876 · RV parking Units Hours Features Reviews WEB RATE | OLATE 5'x5' \$39 545 -Storage Drive-Up Access FIRST MONTH FREE 5'x5' WEB RATE | ON-HTT \$30 \$32 -Storage -Indoor -1st Floor Access PIRST MONTH HALF OFF 5'x7' WEB RATE | ON-ITTE \$49 \$50 -Storage -Drive-Up Access FIRST MONTH FREE WEB RATE | IN ATE 5'x10' \$58 852 -Storage -Drive-Up Access FIRST MONTH FREE < 0

Source: https://www.whichtestwon.com/case-study/does-button-color-matter-on-mobile/

Proprietary + Confidentia

Which option had the highest performance?

Example 2: Visual or textual category navigation

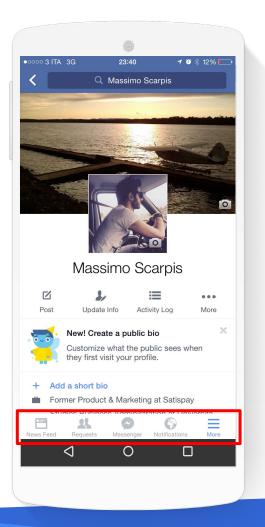
Source: https://www.whichtestwon.com/test/rue21-2 015-mobile-navigation-silver-winner/

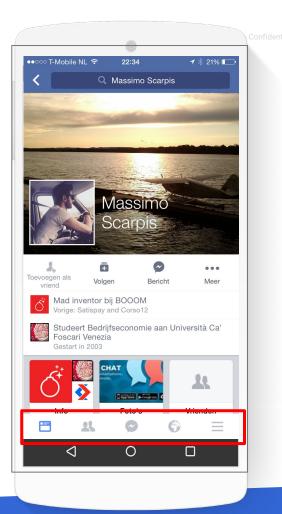


	💎 🛆 📋 10:50	,		▼⊿ 🖹 10:50
SEARCH	Bounce rate		SEARCH	Q
AME	1,7% lower,		AMERICAN Summer	
PRIMARY CO	same		PRIMARY COLORS & FEARLESS STYLE	
	conversion rate		\$9.99 SROP NOW	
GIRLS	GUYS		Girls	>
			Guys	>
	Vice & Ray		Plus	>
PLUS	SHOES		Shoes	N

Which option had the highest performance?

Example 3: Icons with or without text





Google

Proprietary + Confidentia

Which option had the highest performance?

Example 4: Which Type Of Mobile Site Increased Leads From PPC Traffic? Responsive Design vs. Stand-Alone Mobile Site

Source: https://www.whichtestwon.com/test/mobile-site-increas ed-leads-ppc-traffic/

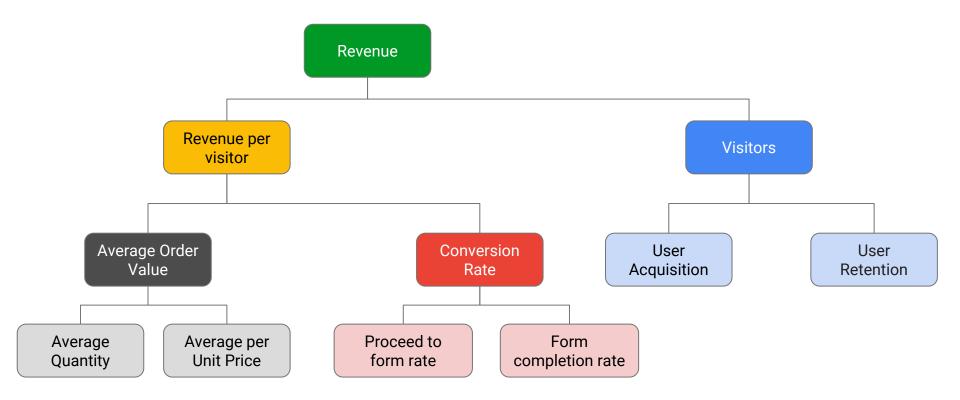
Google

♥ 10:50	♥ ▲ ■ 10:50
RASMUSSEN COLLEGE Home Degrees/Programs Locations	256% more leads
FACT: We Make Higher Education a Higher Investment.	Earn a Degree to Achieve the Career You Want
At Rasmussen College, our	85% of our students would recommend Rasmussen College to their friends.*
focus has always been and will always remain on making your higher	

30% of A/B tests are successful. This also means that if you do not a/b test, there is a 70% chance that if you implement a change on your website it will have no or a negative impact on your revenue.

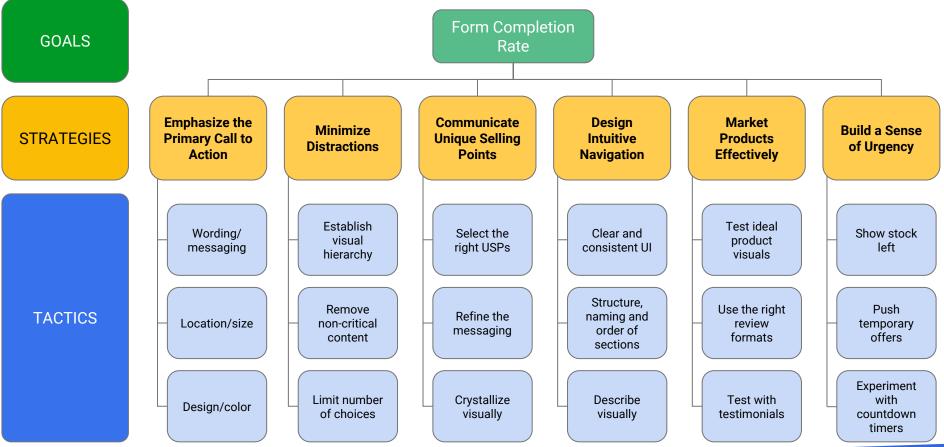


Always measure for business results





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And in the real world

"We're seeing an average of 15% increase in conversion rates for all of our product pages"

Jelle Plijnaar, Web Analyst, SNS Bank

"All the tests were evaluated once done, but not many people knew about the knowledge gained from these tests. **That's why we created a conversion guide.** Now everyone can benefit from the learnings in the future, for example when writing texts or designing new parts of the website."



Source: SNS Bank case study



	<u>Before</u>	<u>After</u>	
Paid Clicks	10000	10000	
Conversion Rate	6%	6.90%	15%
Conversions	600	690	
Revenue per Conversion	100	100	_
Total Revenue	\$60,000.00	\$69,000.00	
Margin	25%	25%	7
Other Costs	\$45,000.00	\$54,000.00	
Advertising Cost	\$10,000.00	\$10,000.00	
Profits	\$5,000.00	\$5,000.00	
ROI	50%	50%	



Do you have a process for experimentation across the full customer journey?

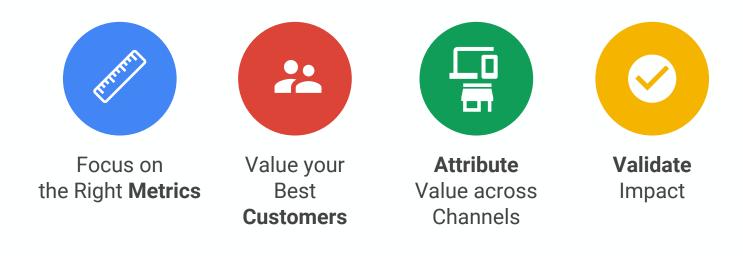


Focus on customer value

Value and attribute differently Prioritize experiments

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Measurements for Today's Customer Journey





Mobile KPI's activity!



1. Look back at your micro-moments:

Which Customer behaviours would be indicators that the person is successfully engaging with your brand/organisation in this moment?

- Use worksheet as source of inspiration example behaviours are on the left side
- Write desirable behaviours on post-it notes and stick them on the micro-moments they apply to

2. Ask yourself for each micro-moment:

How would you translate the desirable behaviours into KPI's?

- Use worksheet example KPI's are on the right side
- Write KPI's using different coloured post-its and stick them on the micro-moments they apply to

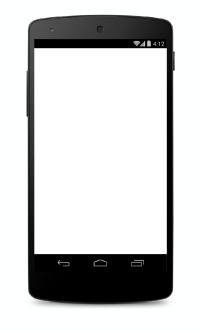


What Behaviours are Indicators of Success in your Micro-moments?

Which KPI's Quantify Success in Your Micro-moments?

Example Behaviours

I am using a product / page / app / service I went to a physical store to buy something after some online research I've interacted with an ad I've downloaded and installed an app I've researched something on one device and bought it on another A friend shared a link and i clicked it I watched a video till the end The amount of money I spent in total for this product I purchased this product x-many times I look for a specific product on a Web page I've seen this before and I've come back to do more reading I use the app several times a day/week/etc I purchase this product on a regular basis I searched and found online without clicking an ad I've made a search for a nearby local business I've signed up for something / subscribed for something I purchase a product / subscribe I've seen a video ad I spent x€ on average regularly on something I explore on multiple (sub-)Web pages for a product I've searched for opening hours & directions I have configured a product I remember that I've seen an ad I know about a particular brand I'm considering buying a product I have a positive opinion about a brand / product I'm planning to buy a product



Example KPI's

Ad Engagement

Brand Awareness

Conversions

Consideration

Configurations

App Installs

Video Views

% New Users

Favorability

App Openings

Ad recall

Page Depth

Registrations

Lifetime value

Purchase Intent

View Through Rate Call center calls Store locator clicks Likes Subscriptions Traffic from social sites Comments Forwards Endorsements Ratings Clicks to navigate Average order value Offline store visits Content views Organic Search Traffic Document downloads Purchase frequency Opening time checks Ouote requests Offline Conversions Helpdesk requests Sample/trial/Test orders Calculator/Test completions Returning Non-converters Product reviews Maps MyBusiness clicks Product comparisons Wishlist creations Total conversion value Contact info submissions Account creations Cross-device conversions Product stock checks App engagements Category / Product page traffic View time Information requests

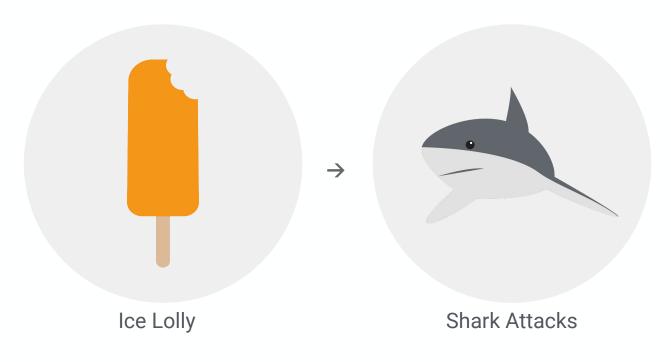


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Validate Impact

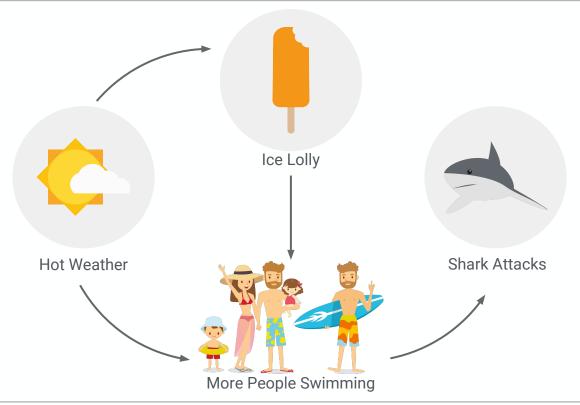


Ice Lolly + Sharks = Death?





Ice Lolly is NOT the Enemy!





How to Measure Causal Impact of Changes

Controlled User Experiments



Geographic Split

Paid Search Geo Marketing Experiments



Cookie Split

Display/YouTube Conversion Lift





Summary



Focus on the Right **Metrics**



Choose metrics that align with real business goals, and break down silos

Value your Best Customers



Measure Customers, not transactions, and focus on your best relationships

Attribute Value across Channels



Give credit to all of the touchpoints along the Customer journey

Validate Impact



Use experimentation to uncover the incremental impact of your marketing





Focus on the Right **Metrics**

Have I selected relevant metrics and benchmarks to measure marketing success?

Do my marketing metrics align with business goals like **revenues and profits**?

How can we break down silos and make teams **jointly accountable**?

Do I have the right **measurement tools** at hand?

Value your Best Customers

~

How much do I really know about my Customers? **Have I** defined "Customer" clearly?

How do I acquire more Customers who resemble my **best existing Customers**?

Do my advertising investments align with today's C**ustomer behaviour**?

Am I taking advantage of today's technologies like **remarketing** and **personalisation**?



Attribute Value across Channels

Am I measuring all my Customer **touchpoints**?

What does the full Customer **journey to conversion** look like?

Do I know the **value** of each channel / touchpoint?

Am I applying attribution results to improve my **investment** decisions?

Am I using **pragmatic estimators** to overcome a lack of data?



Validate Impact

Am I relying on **correlations** to make decisions, or can I measure **causal** impact?

Do I know the **incremental value** of each of my media investments?

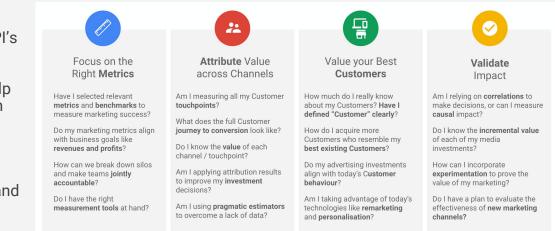
How can I incorporate **experimentation** to prove the value of my marketing?

Do I have a plan to evaluate the effectiveness of **new marketing channels?**



Measurement Activity

- 1. Use the measurement checklist
- 2. Think back about the behaviours and KPI's defined in the previous exercise
- 3. Formulate actions and learnings that help you build a measurement plan. This plan should allow you to assign (estimated) financial values to the KPI's from the previous exercise
- 4. Write learnings and actions on post-its and stick them on the download poster





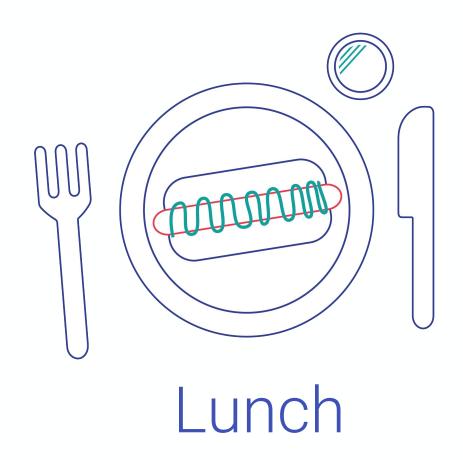


Measurements

	Key learnings	Actions to take	
Focus on the Right Metrics			
Value your Best Consumers			
Attribute Value Across Channels			
Validate Impact			









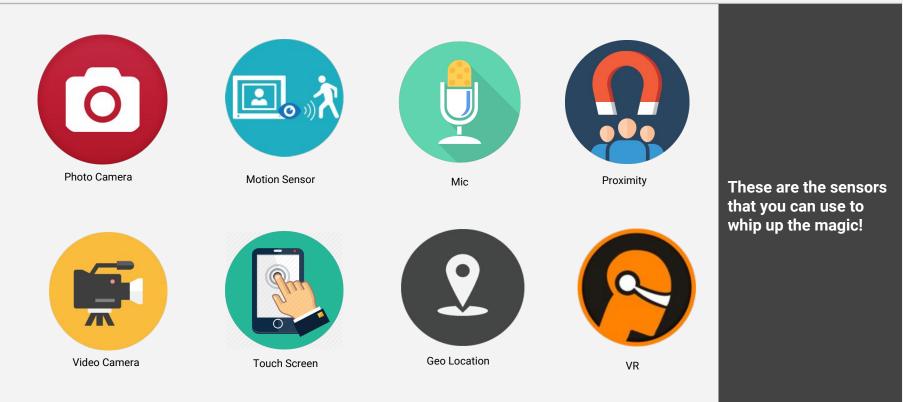


Welcome back 20

What Makes Mobile Unique?

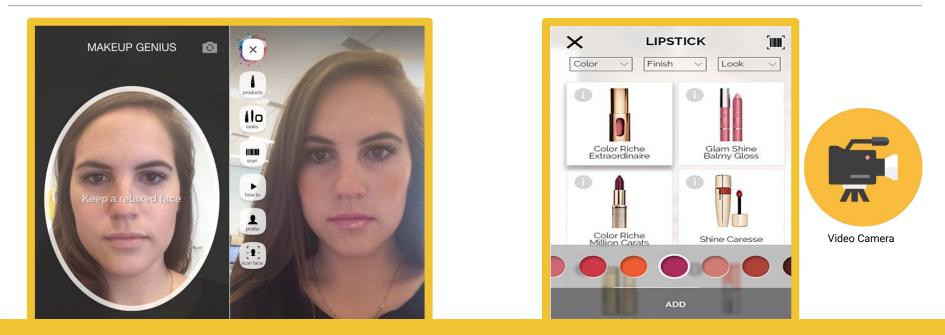


Sensors





L'oreal Makeup Genius

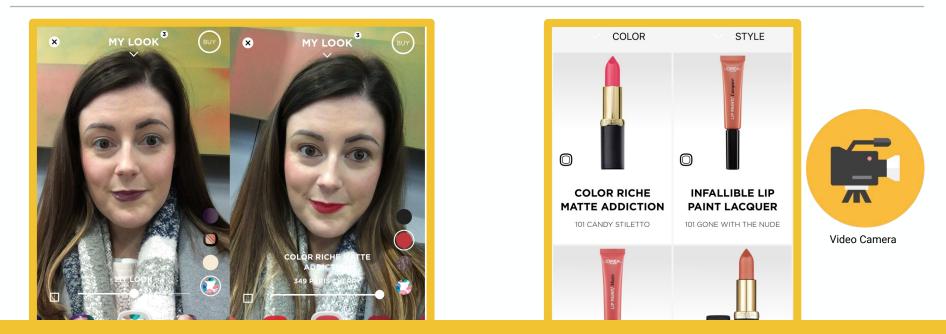


Plots makeup onto real-time video image





L'oreal Makeup Genius

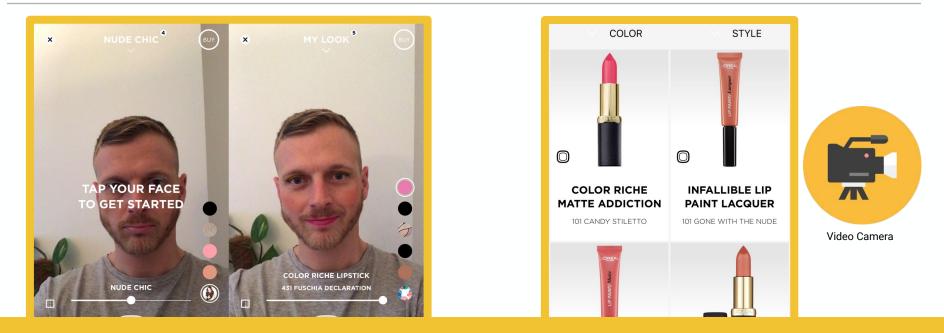


Plots makeup onto real-time video image





L'oreal Makeup Genius



Plots makeup onto real-time video image







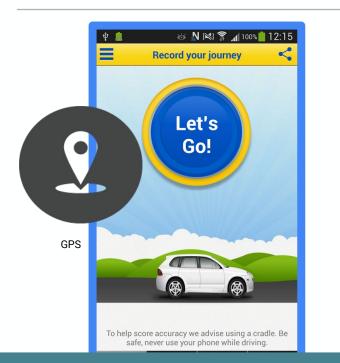
Kia – 3D Racer App

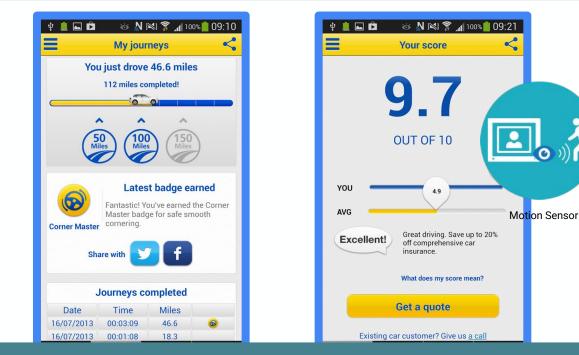


Build your 3D track by moving your phone



Aviva – Discount for Safe Drivers



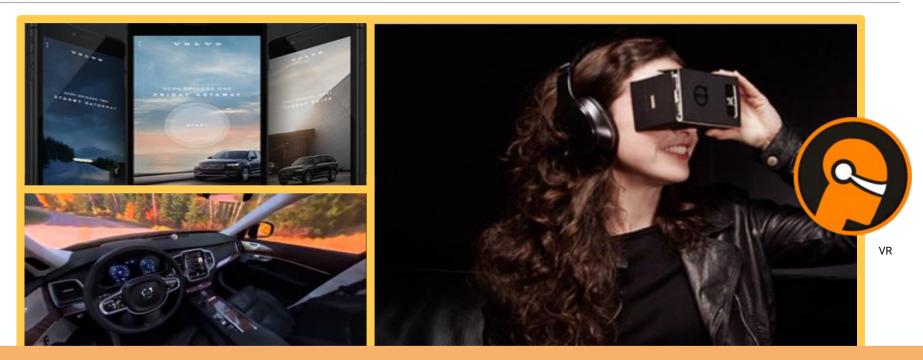


Measures driving behaviour through GPS





Volvo XC90 Cardboard

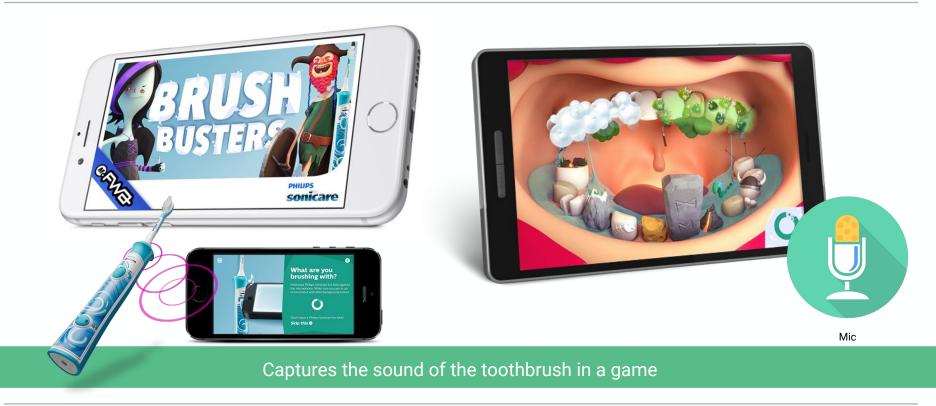


3D test drive with Cardboard





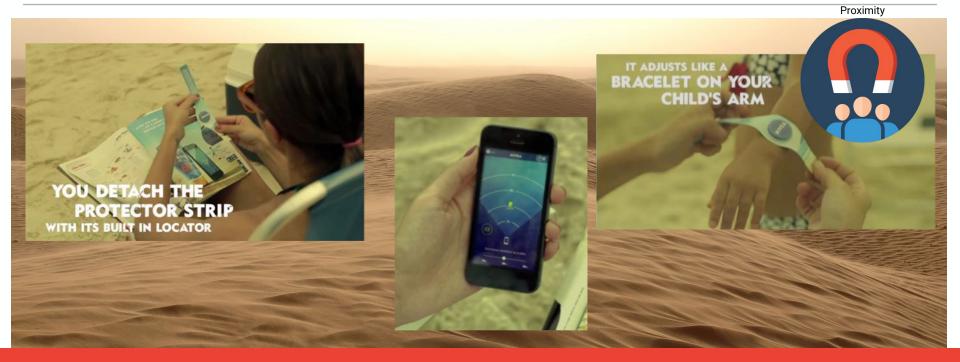
Philips Brush Busters – Toothbrushing Game







Nivea Sun Bracelet; Track Your Kid



Measures kid distance through Bluetooth





The 'Larry-experiment'





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Mobile Creative Canvas Activity



Stage 1: Work in Pairs on 1 Micro-moment (15 mins)

Each pair picks one micro-moment

Walk to the wall for inspiration

For each sensor think what you could do with it in that micro-moment

Capture strong ideas on post-its



Stage 2: Work With Your Whole Team on 1 Micro-moment (15 mins)

Share ideas within your group

Agree on one micro-moment with most potential to create an awesome experience

Design an awesome experience using various sensors (draw on your worksheet)



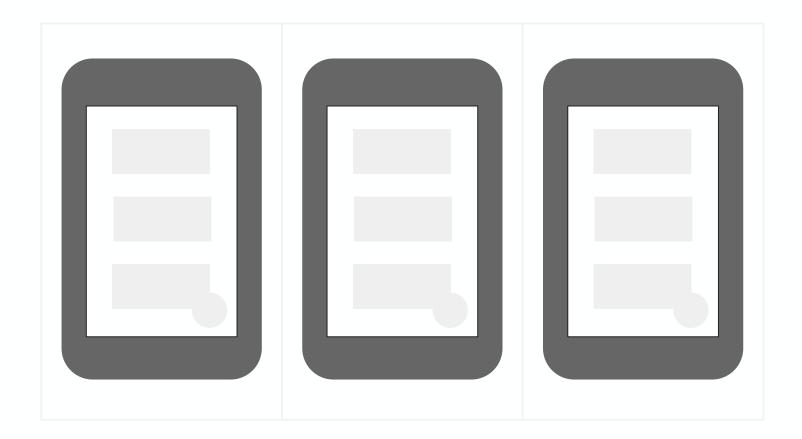
Stage 3: Prepare your Dragon's Den Pitch (5 mins)

Prepare a 1 minute pitch to sell your idea to the Dragon's Den jury

You can use the flip chart to draw if you want (or can use any other tool)



DRAGONS'DEN



1	2	2	Л	5	6	7	0	0	10
			1.1					2	

Overall Score



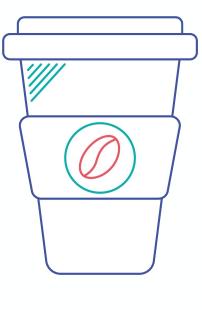


Click here to DOWNLOAD

- Are you leveraging the full mobile creative canvas?
- How can you use all sensors to win micro-moments with a mobile experience that you could never have on a laptop or a desktop?

)	





Break



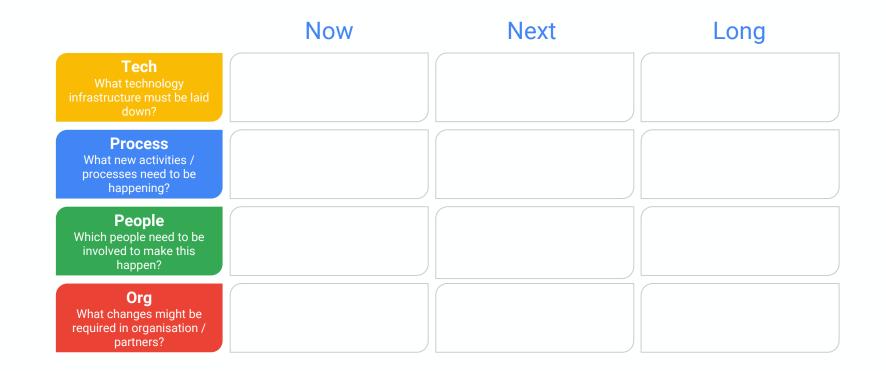


Welcome back 20

Bringing it Into Your Organisation









Mobile Masterclass

Round up



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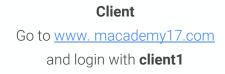


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Pick your survey:







Agency partner Go to <u>www. macademy17.com</u> and login with **partner1**



Googler

Go to <u>www. macademy17.com</u> and login with **googler1**



Next steps...

2017 - Mobile Academy Program





Module 1 Mobile Wake Up

> October 10 October 11

Module 2 Mobile Masterclass

> November 7 & 8 November 9 & 10

Module 3 Mobile: Build for the future

> December 5 December 6

Personal Commitments









See you at Module 3!

5 or 6 December, 2017

Mobile Academy



Mobile Academy 17



Mobile Academy